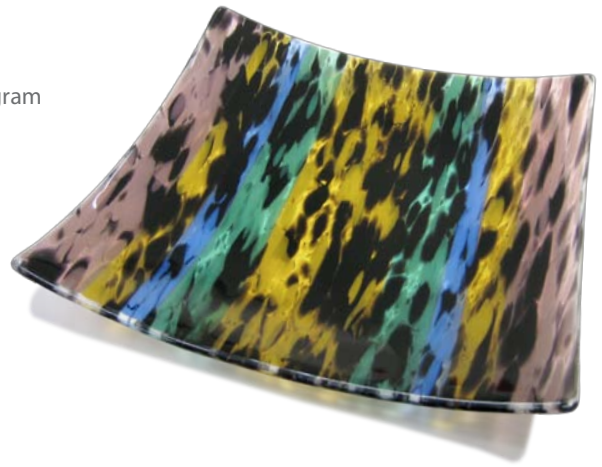




Spectrum Glass presents: The System 96® Glass Craft Program

Project Guide



Spirited Colors ▪ Dish

Glass Cutting: **Simple straight lines**

Firing: **Full fuse, Slump**

Design fusing projects with a whole new twist using Clear-based System 96® Spirit™ glass. This elegant, yet playful plate combines strips of translucent pale colors with a base layer of Murano Spirit for a customized effect.



Cut one 10 in. x 10 in. piece of Murano Spirit SPIRIT/4001SF. Then cut the colored bands, or strips for the top layer of the plate, using the dimensions listed below.



Arrange the color strips as shown in the photo. Note: the design works best when the vertical color strips run parallel with the direction of the flecks of opal color in the Spirit glass.



Attach the color strips on top of the Spirit base using "pinpoints" of glue. Fuse using a "bubble squeeze" program to minimize trapped air bubbles. (See below.)

Materials We Used

Base: 10-inch square of Murano Spirit

Glass Colors:

Two 10 in. x 1-1/4 in. strips of Pale Purple 140.8SF

One 10 in. x 2-1/2 in. strip of Pale Amber 110.2SF

Two 10 in. x 3/4 in. strips of Pale Amber 110.2SF

Two 10 in. x 1/2 in. strips of Pale Blue 130.8SF

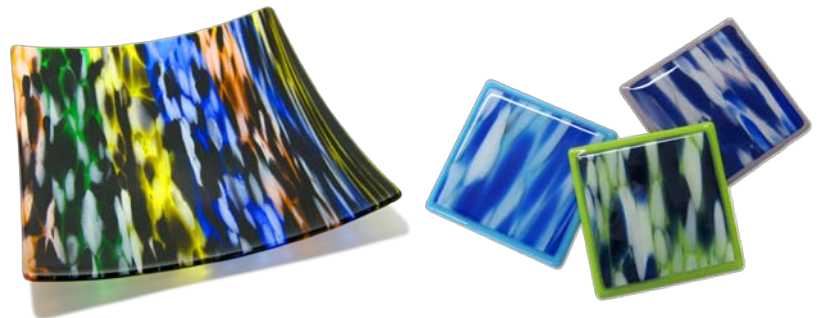
Two 10 in. x 1-1/4 in. strips of Sea Green 528-1SF

Molds: Works with both Creative Paradise mold #GM08, and Slumpy's mold #SM-9504

Variations

Experiment with color, i.e., we found that when using Murano, pale colors worked best on top of the Spirit pattern while bolder colors were used more effectively underneath the Spirit. Either way, clear patches in the sheet are actually little windows of color opportunity.

The most obvious choices tend to be Murano and Monterrey because of their neutral palettes, but as the coasters below further illustrate, with a little imagination any Clear-based Spirit can be used to give even small designs a big personality. There are six exhilarating choices of Clear based Spirits in all.



Above left: Brighter palette strips work well placed underneath the Murano. Above right: The blue in the Atlantis Spirit plays with the colored opal bases on these fun coasters.

Firing Schedule

Seg.	Ramp (°F per Hour)	Goal Temp (° F)	Hold Time (Minutes)
1	300	1130	60
2	200	1370	20
3	400	1475	10
4	9999*	950	60
5	150	800	10
6	300	100	0